

Technical Theatre Major Course Requirements



Foundation Courses – 10 credits required (each year earns 10 credits)

- Performing Arts Foundation – 10 credits

Breadth Courses – 50 credits required

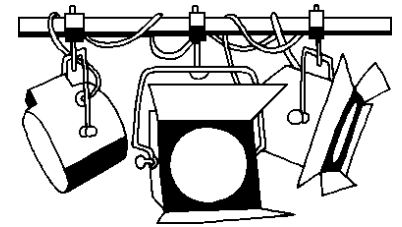
- Art 1 – 10 credits
- Intro to Digital Illustration / Art OR Graphic Design – 10 credits
- Stagecraft – 10 credits
- Theatre Arts OR Advanced Theatre Arts – 10 credits
- Theatre Design – 10 credits

Capstone Courses – 10 credits required

- VAPA Digital Portfolio OR Theatre Production

Electives – 30 credits required

- **Any classes not used for Technical Theatre Breadth:** Theatre Arts, Advanced Theatre Arts, Intro to Digital Illustration / Art, or Graphic Design
- **Or one of these:** Art 2-4, Ceramics 1-3, Potter 1-2, Digital Photography, Video Classes, Choreography, Engineering Classes, Music Classes, Acting Classes, Journalism, OR



Technical Theatre

The magic is created both on and off stage at Inspire! A Technical Theatre major provides a broad base of study in Set Design, Costume Design, Makeup/Hair Design, Lighting Design, Property Design, Scenery Construction, Scenic Art, Costume Construction and Sound Design. You will have the opportunity for both fundamental exploration in all areas and advanced in depth course work with mentoring from professional designers and technicians. All courses consist of both lecture and experiential components. You will be encouraged and expected to assume responsible positions as designers or technicians on Inspire productions. Emphasis will be placed on collaboration with other artistic members of a production team as well as how all the aspects of a production support the overall concept. Students may also focus on the areas of producing and stage managing.